



Project Checklist

Managing a Difficult Audience

Purpose: The purpose of this project is to practice the skills needed to address challenging audiences when you present outside of your Toastmasters club.

Overview: Prepare a 5- to 7-minute speech on a topic of your choosing. You may write a new speech or use a speech you presented previously. You will be evaluated on the way you manage audience disruptions, not the content of your speech. Before your club meeting, send the Role Play Assignments resource to the Toastmaster and Vice President Education. As you present your speech, respond to different types of difficult audience members that disrupt you. The process of speaking and responding to audience members will take 12 to 15 minutes.

This project includes:

- ▶ The Role Play Assignments resource
- ▶ Responding to disruptive audience members during a 5- to 7-minute speech

The following list includes tasks for this project. Please remember, your project is unique to you. You can use the checklist here or complete the digital version in your project on Base Camp.

Schedule your speech with the Vice President Education. Make sure you have 15 minutes to complete your assignment at a club meeting.

Write your speech. You may choose any topic.

Rehearse your speech.

Before your speech, send your Vice President Education or Toastmaster of the meeting the Role Play Assignments resource.

On the day of your speech, confirm with the Vice President Education or the Toastmaster that the disrupters have been assigned. You should not be aware of who will play which role or which roles will be played.

When all components of your assignment are finished, complete your self-reflection by adding what you have learned to the last column of the Know-Wonder-Learned activity.